CS360 Software Engineering

SCRUM

Assignment 7

General User stories:

***FORMAT:***

***As a <type of user>, I want <some goal> [so that <some reason>].***

***May be accompanied by “conditions of satisfaction” or other details.***

***Priority: High, Medium, Low***

***Estimate***

1 As a user I want to be able to be able to play the modulo game

Priority: High

Estimate:

1.1 As a user I want to be able to play the modulo game with the length of the game determined by a timer

Priority: Medium

1.1.1 As a user I want the length of my game to be limited to three minutes

Priority: Medium

1.1.1.1 As a user I want to be presented with a time tracker so that I can see how much of the three minutes I was given, I have left to finish the current game

Priority: Medium

1.2 As a user I want the length of my game to be determined by a set number of moves I can make.

Priority: Medium

1.2.1 As a user I want the number of moves I have to make in a game limited to 50 moves.

Priority: Medium

1.2.1.1 As a user I want the game to present me with and keep track of how many of the 50 moves I am given that I have left in my current game

Priority: Medium

Estimate:

2. As a user I want the game to be multiplayer so that I can compete with my friends

Priority: High

Estimate: